

Independent School District 152

www.isd152.org

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Early Admission Application

Administrative Procedure: 513.1 Date Adopted: 12/16/1996 Dates Reviewed: 4/10/2017		Section: 500 STUDENTS Date Revised: 04/10/2017	
Please Print:			
Child's Name: First	Last	M or F (Circle One)	Birthdate:(Month/Day/Year)
Name of Parent/Guardian:			
Phone Numbers: Home Work Cell			
Email Address:			
City:		Ziţ	Code:
Elementary School Attendance Ar	ea:		
Has your child had experience with daycare or early childhood classes	? Please list:	<u> </u>	
Why do you feel your child would			

or grade 1 early.
Signature of Parent/Guardian
After careful consideration, the Moorhead Area Public Schools has adopted the following criteria for early admission:
1. COGNITIVE ABILITY assessed to be within the very superior range (IQ 130+) as measured by a standardized individually administered test.
2. ACADEMIC READINESS/ACHIEVEMENT assessed to be within the very superior range (standard scores 130 or above).
 SUPERIOR COORDINATION as determined by scores on a standardized assessment of motor proficiency.
4. SUPERIOR SOCIAL MATURITY on the basis of information gathered from parent/guardian reports, daycare observations, and other developmental checklists as appropriate.
 SUPERIOR LANGUAGE DEVELOPMENT as determined by scores on a standardized assessment of language development.
6. COMPLETION OF HEALTH FORMS, physical and required immunizations.
DEVELOPMENTAL CHECKLIST
Early admission to kindergarten is only considered for children who are thought to be exceptional (total development being superior to most children of the same age).
The following checklist can be used to help parents/guardians determine whether they should apply for the Early Admission program. It helps parents/guardians determine a child's strengths by comparing his/her behavior with the list of descriptors.
Please remember that this is only a guide to help you sort out your feelings as to your child's potential. If you apply for early admission, the school will still be the determiner of whether the child will start early.
GENERAL INTELLECTUAL ABILITY
Asks many specific questions and seriously attends to the answers Has a good memory Frequently prefers playing with older children. Has a mature sense of humor. Is likely to understand puns or play on words before other

_____ Is exceptionally curious. May either use a "scattershot" approach of exploring many areas of

children.

interest simultaneously or focus on one at a time.
Has a high energy level; is restless in mind and body.
Is interested in cause-effect relationships. Likes to explore possible explanations. May insist
that his/her explanation makes more sense than the "real" one.
Has a long attention span for activities of own choosing.
Knows many things about which other children the same age are unaware Applies
concepts of reading and math in contexts other than those in which they were introduced Is sensitive to emotional issues at an early age. Asks many questions about pain, death, anger, love,
violence, etc.
Is eager to try new activities and/or to perform familiar activities in new ways.
SPECIFIC ACADEMIC ACHIEVEMENT
Linguistic Aptitude
Uses advanced vocabulary.
Employs advanced sentence structure (i.e., uses conjunctions like "however" and "although"). Makes up elaborate stories or fantasies.
Makes up classifies of failures Memorizes many poems or stories. Recites poems or rhymes using rhythm and cadence.
Prefers storybooks with many words and fewer pictures.
Has taught (or is teaching) self to read by asking parents or other nearby adults, "What is this
letter?" or "What does this word say?" May also learn early by watching television or hearing
the same books read aloud repeatedly.
Has an early interest in printing letters, names, and words.
Math/Logic Aptitude
Is very interested in maps, charts, globes, calendars, and clocks. Asks many questions about abstract terms, such as time and space. (Example: "When is today really tomorrow or
yesterday?")
Enjoys assembling new or difficult puzzles.
Likes to count, weigh, measure, or categorize objects.
Recognizes one- and two-digit numbers. Is able to count objects and choose the correct
numeral to represent the number. (Example: Counts 11 blocks and points to the numeral 11.)
Understands concepts of money. (Example: Knows that 10 pennies equal to a dime.)
Scientific Aptitude
Constantly wants to know how and why things work.
Collects things.
Likes to classify and categorize objects and ideas.
Has an advanced understanding of cause-and-effect relationships. Chooses "how-to" books or nature books over stories and fairy tales.
Likes to take things apart toys, clocks, flashlights, appliances. May or may not be able to put
them back together.
CREATIVE OR PRODUCTIVE THINKING
May have an "imaginary friend" and be able to describe him/her in great detail.

Is constantly asking questions.
Responds to questions with a list of possible answers.
See solutions that rarely occur to other children or to adults.
Effectively uses materials in ways other than those from which they were intended.
(Example: Invents a new game around Lotte cards.)
Has a spontaneous sense of humor.
Makes up elaborate excuses for behavior, finds "loopholes." (Example: "I am sorry I bit Ralph. But I did not mean to bite his skin. I only meant to chew his clothes.")
LEADERSHIP ABILITY
Interacts easily with both children and adults.
Is often sought out by other children for play.
Is able to enter an already-playing group of children and be easily accepted.
Offers play suggestions to other children toward his/her own goals, positive or negative.
Understands cause-effect as it relates to behavior and consequences.
Recognizes when his/her behavior yields certain predictable results.
Has a sense of justice and fair play for both self and others.
ABILITY IN THE VISUAL and/or PERFORMING ARTS
Visual Arts Aptitude
Spends free time drawing, painting, or sculpting.
Remembers in detail items, places, or pictures seen.
Has advanced eye/hand coordination.
Enhances artwork with fine detail.
Shows attention to texture, color, and balance.
Responds emotionally to photos, paintings, or sculptures.
Shares own feelings and moods through drawings, paintings, or sculptures.
Musical Aptitude
Fraguently requests music related activities
Frequently requests music-related activities.
Responds emotionally to music. (Example: "That song makes me sad.")
Can identify a familiar song from the tune only.
Sings in time or close to in tune.
Dances, moves, or claps in time with musical patterns and rhythms.
PSYCHOMOTOR APTITUDE
Enjoys movements such as running, jumping, climbing, and/or tumbling as an end in itself.
Uses gestures, body movement, and/or facial expressions to show or mimic feelings.
Has an accurate and relaxed sense of balance when hopping on one foot, walking a narrow line,
hanging from a bar, etc.

Uses simple athletic equipment with comparative ease. Can accurately throw and catch a softbal
jump rope, dribble a basketball, skate, etc.
Is able to adopt motor skills appropriately in game situations.
I have read and understand the information on the reverse side of this form.
Date:
Parent/Guardian Signature:

Required Enclosures: Copy your child's birth certificate, immunization, and physical records.